

GeoEd Video Design Considerations and Solutions for Geoscience Majors

Ning Wang

Geoscience Department
UTD Geoscience Studio
The University of Texas at Dallas

Outline

Geoscience Video Design

- Video Design Considerations
- Cognitive Theory of Multimedia Design
- * Recommended Solutions
- Video Production Overview:
 Hardware & Software

GeoEd Design Considerations

Set Goals-> Decide scope of our content, audience, and primary usage environment.

Write Narration-> Choose a style (Formal? Conversational?). Hook? Ending? Terms?

Create Visual Elements-> Create by yourself?
Revise from others' work? Use others' work?
Static or Dynamic? Film? Simulations? Conceptual
models or animation? How to match the narration?
Would your audience have a difficulty to
understand?



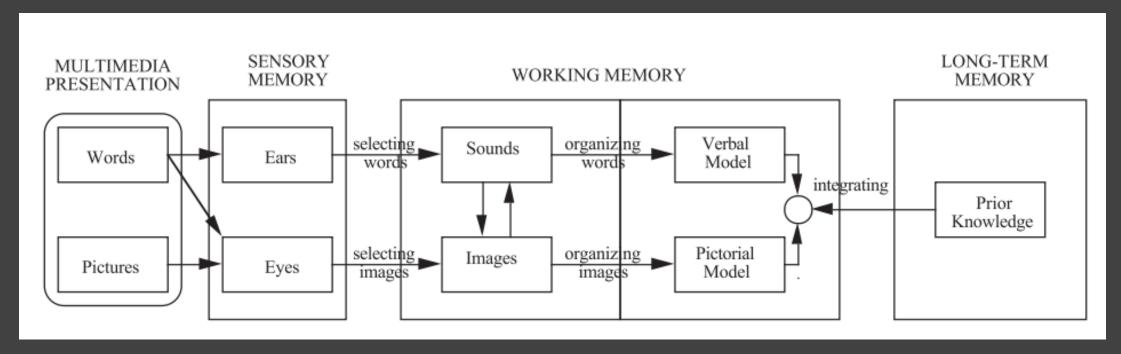






Cognitive Theory of Multimedia Design

To make these decisions, in practical, two major considerations: production efficiency (production side) and video effectiveness (teaching side)

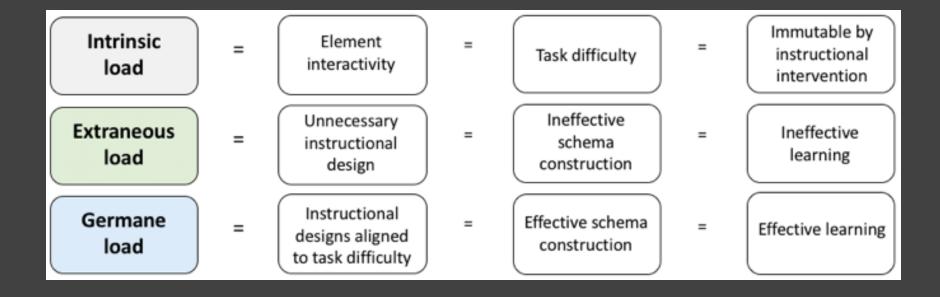


Flow chart representing the cognitive theory of multimedia learning (Mayer, 2018)

Two Directions

Manage intrinsic cognitive load: segmenting, modality

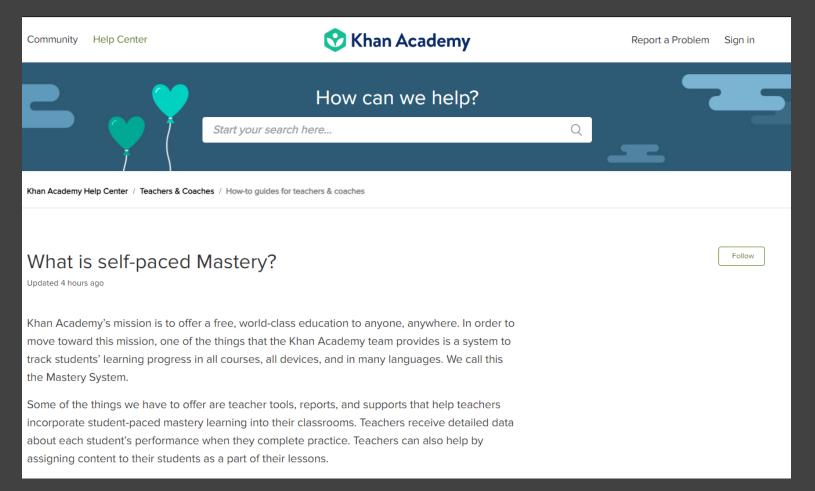
Reduce extraneous cognitive load: Coherence, signaling, redundancy, spatial contiguity, temporal contiguity



Cognitive Load Theory (Sweller, 1988, 1992)

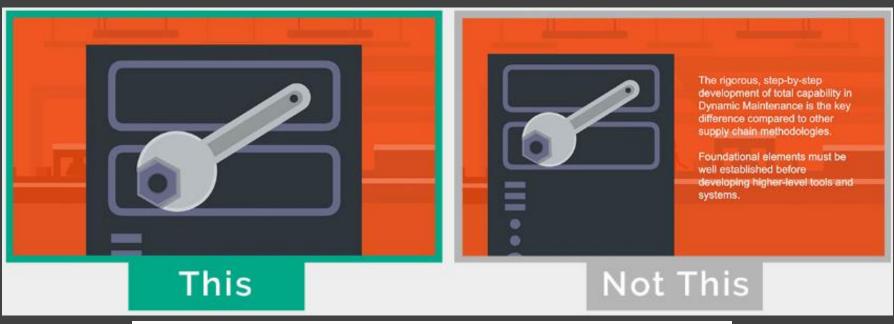
segmenting

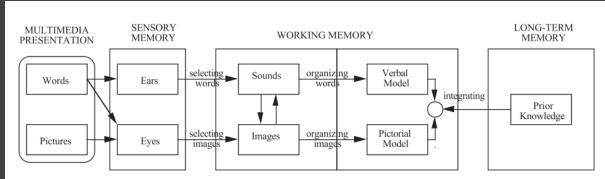
Make a long video into series of short videos.



Modality

Voiceover





Coherence

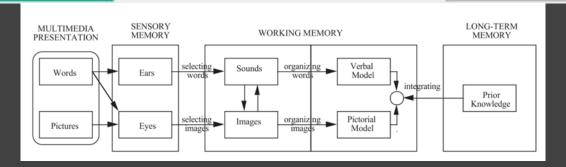
Information On Time Only





This

Not This

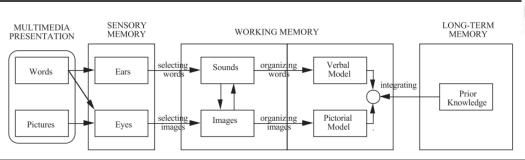


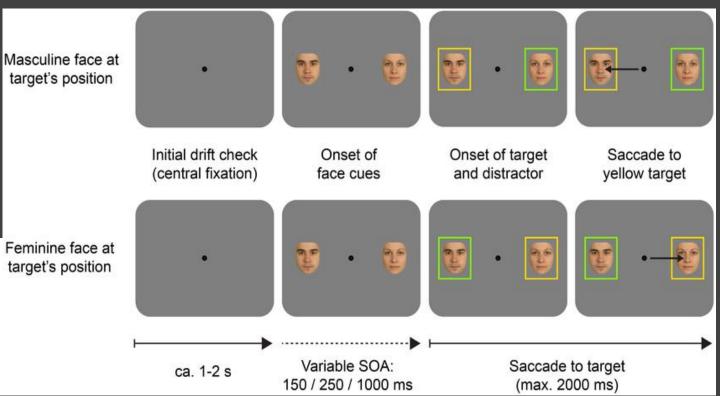
Cuing or Signaling

Text-based Cues

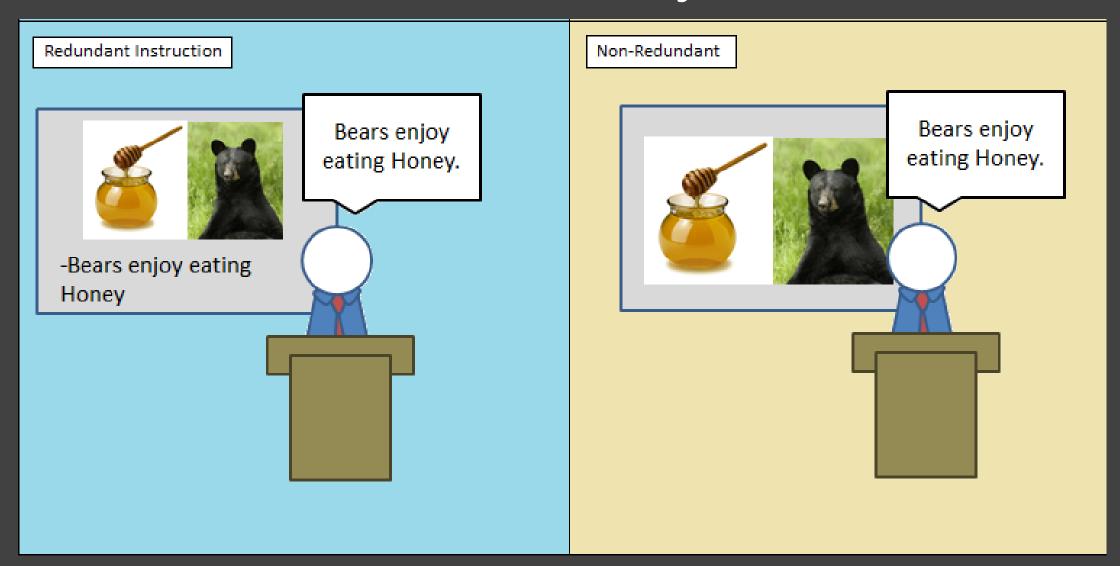
Sound-based Cues

Picture-based Cues

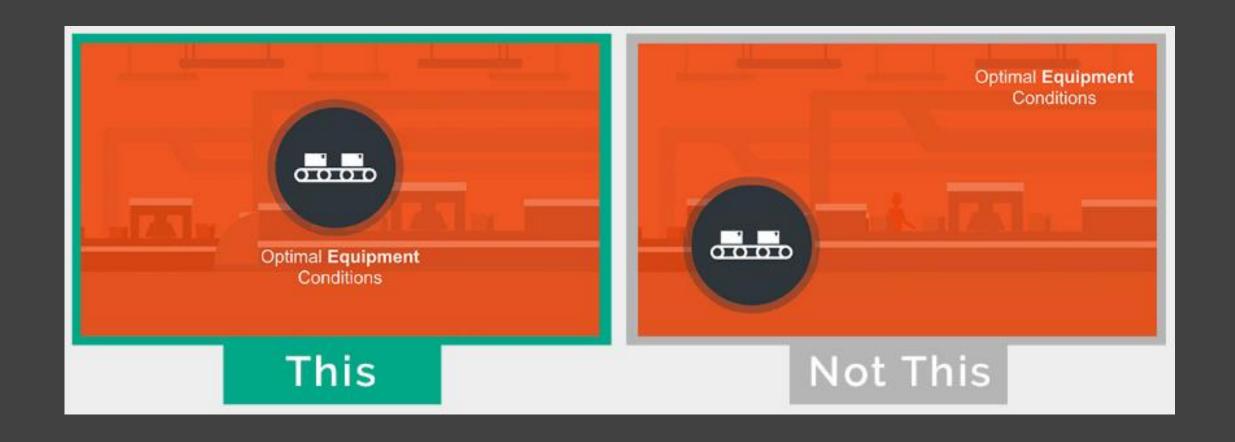




Redundancy

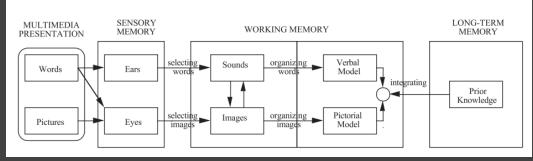


Spatial Contiguity



Temporal Contiguity





Recommended GeoEd Video Design Solutions

Clear Goals -> Decide scope of our content, and primary usage environment.

Targeted Narration-> Be clear and accurate in a conversational style. Avoid using terms that the audience may not know (or explain them).

Correct Visualizations-> make sure the scientific correctness. Revise peerreviewed materials with supervising by geoscience experts. (also more efficient in the production process)

Video Production Overview: Hardware & Software

Workflow Equipment Software

General Work Flow (3 Ster





VISUAL STORY THINKING

(Writing + Visualizing)





PREPARE MATERIALS

(Collect, Revise, and Generate)



VIDEO EDITING

(Production)



Technology: Device













EOS 80D (W)





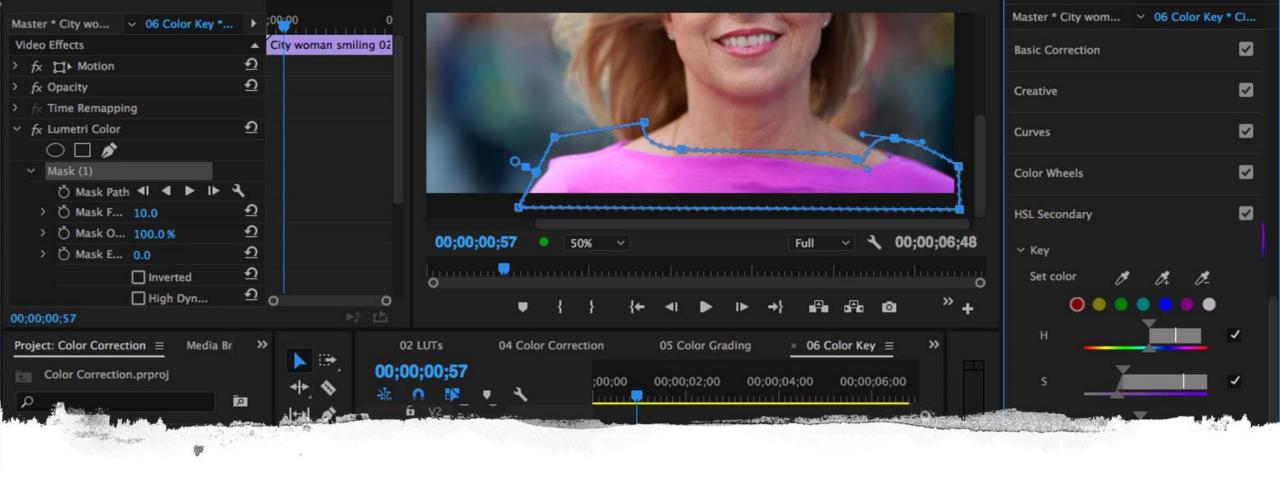
Instruction Manual

Instruction manuals (PDF files) and software can be downloaded from the Canon website (p.4, 513).

www.canon.com/icpd

ENGLISH





Technology: Adobe Creative Suite

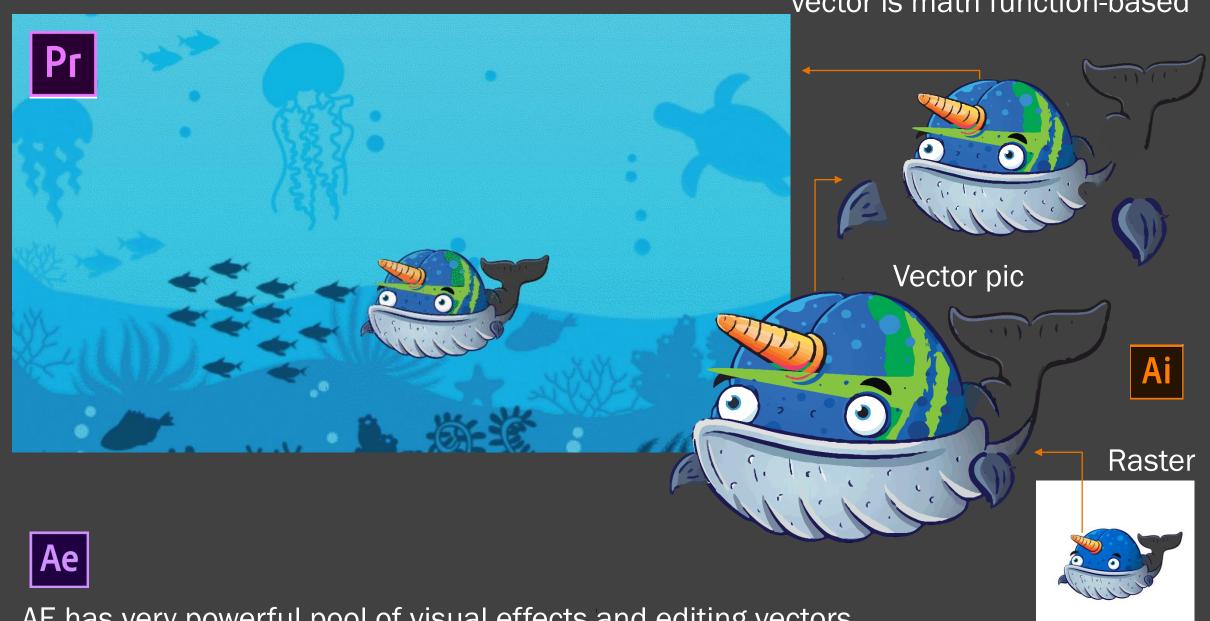






Combination of Adobe is powerful!

Raster is pixels-based, vector is math function-based



AE has very powerful pool of visual effects and editing vectors

Questions?

Contact information
Ning Wang
nxw121030@utdallas.edu



